

# Mathematics & Numeracy

## Foundation

### Checklist



Content that is for GCSE Mathematics only is highlighted in green.

		Hegarty Clip	Red	Amber	Green
9	<ul style="list-style-type: none"> <li>• <b>Unit 1: Number</b> <ul style="list-style-type: none"> <li>○ Place value</li> <li>○ Read, write &amp; order numbers in words &amp; figures</li> <li>○ 4 rules, to include long multiplication &amp; harder division</li> <li>○ Multiply / divide by multiples of 10</li> <li>○ BIDMAS / BODMAS</li> <li>○ Problems involving the 4 rules</li> <li>○ Use of inverse operations</li> </ul> </li> </ul>	13			
		14			
		1-11, 18, 19, 21, 22			
		15,16			
		24,44			
		20, 23			
		7,8,38			
	<ul style="list-style-type: none"> <li>• <b>Unit 2: Angles &amp; basic angle properties</b> <ul style="list-style-type: none"> <li>○ Understand that angles are part of a turn</li> <li>○ Name &amp; recognise angles</li> <li>○ Estimate, draw &amp; measure angles, including reflex angles</li> <li>○ Angles as fractions of a turn</li> <li>○ Angles at a point on a straight line</li> <li>○ Angles at a point</li> <li>○ Vertically opposite angles</li> <li>○ Angles in triangles</li> <li>○ Exterior angle of a triangle is equal to the sum of the interior angles at the other 2 vertices</li> <li>○ Angles in quadrilaterals</li> <li>○ Use the 8 points of the compass to show direction.</li> <li>○ Identify parallel and perpendicular lines</li> </ul> </li> </ul>	455			
		455, 456			
		457-461			
		455			
		477, 478			
		812,813			
		480			
		485			
		560			
	456				

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9	<ul style="list-style-type: none"> <li>• <b>Unit 3: Types of number</b> <ul style="list-style-type: none"> <li>○ Even, odds &amp; primes</li> <li>○ Factors &amp; multiples</li> <li>○ Squares &amp; cubes</li> <li>○ Square &amp; cube roots</li> <li>○ Powers &amp; roots</li> <li>○ Reciprocals</li> <li>○ Write numbers in index form</li> <li>○ Find values of indices eg. <math>6^3</math></li> <li>○ Prime factors in index form</li> <li>○ Interpret numbers written in standard form</li> </ul> </li> </ul>	25, 28			
		27, 33			
		99, 100			
		101			
		102			
		71			
		102, 103			
		29, 30			
		121, 123			
9	<ul style="list-style-type: none"> <li>• <b>Unit 4: Negative numbers</b> <ul style="list-style-type: none"> <li>○ The number line</li> <li>○ <math>&lt;</math> or <math>&gt;</math>, <math>\leq</math> or <math>\geq</math></li> <li>○ Order positive &amp; negative numbers</li> <li>○ Addition &amp; subtraction of positive/negative numbers</li> <li>○ Multiplication &amp; division of positive/negative numbers</li> <li>○ Rules for signs</li> <li>○ Problems involving positive &amp; negative numbers</li> <li>○ Understand &amp; use temperature charts</li> </ul> </li> </ul>	37			
		39, 40, 41			
		42, 43			
		44			
9	<ul style="list-style-type: none"> <li>• <b>Unit 5: Fractions</b> <ul style="list-style-type: none"> <li>○ Fractions from pictures &amp; words</li> <li>○ Find fractions of quantities</li> <li>○ Identifying &amp; calculating halves</li> <li>○ Shade fractions</li> <li>○ Improper fractions &amp; mixed numbers</li> <li>○ Simplify fractions</li> <li>○ Equivalent fractions</li> <li>○ One number as a fraction of another</li> <li>○ Order fractions</li> <li>○ 4 rules of basic fractions</li> <li>○ Problems involving fractions</li> <li>○ Find fractional changes (increase &amp; decrease)</li> </ul> </li> </ul>	57, 58			
		77			
		77			
		58			
		63, 64			
		61			
		59			
		62			
		60,			
		65-70			
		80			
		78			

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		Hegarty Clip	Red	Amber	Green
9	<ul style="list-style-type: none"> <li>• <b>Unit 6: Decimals</b> <ul style="list-style-type: none"> <li>○ Place value</li> <li>○ Order decimals</li> <li>○ 4 rules of decimals</li> <li>○ Decimal of a quantity</li> </ul> </li> </ul>	45			
		46			
		47-50, 743-748			
	<ul style="list-style-type: none"> <li>• <b>Unit 7: Rounding &amp; Estimating</b> <ul style="list-style-type: none"> <li>○ Round to the nearest 10, 100, 1000</li> <li>○ Round to the nearest whole number</li> <li>○ Round to a given number of decimal places</li> <li>○ Round to a given number of significant figures</li> <li>○ Estimate answers by rounding each number 1st</li> </ul> </li> </ul>	17			
		17			
		56			
		130			
		131			
	<ul style="list-style-type: none"> <li>• <b>Unit 8: Percentages</b> <ul style="list-style-type: none"> <li>○ Percentages as pictures</li> <li>○ Percentages of quantities with/without a calculator</li> <li>○ One number as a percentage of another with &amp; without a calculator</li> <li>○ Percentage increase/decrease, profit/loss</li> <li>○ Simple interest</li> <li>○ Saving &amp; borrowing</li> <li>○ Compound interest &amp; depreciation</li> </ul> </li> </ul>	81			
		84-87			
		97			
		88, 761			
		93			
		94			
	<ul style="list-style-type: none"> <li>• <b>Unit 9: Ratio and Proportion</b> <ul style="list-style-type: none"> <li>○ Simplify ratios</li> <li>○ Use ratios to find unknown quantities eg as in scale diagrams or maps</li> <li>○ Division in a given ratio</li> <li>○ Direct/inverse proportion</li> </ul> </li> </ul>	329			
		864, 865			
		332			
	339,342				
<ul style="list-style-type: none"> <li>• <b>Unit 10: Fractions, decimals, ratios &amp; percentages</b> <ul style="list-style-type: none"> <li>○ Interchange between F,D,P &amp; R</li> <li>○ Use equivalences between FDPR</li> <li>○ Order &amp; compare sizes of FDPR</li> <li>○ Recognise that recurring decimals are exact fractions</li> </ul> </li> </ul>	52,55,73-76,82,83, 330				
	52,55,73-76,82,83				
	52,55,73-76,82,83				
	53,54				

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	<ul style="list-style-type: none"> <li>○ Recognise that some exact fractions are recurring decimals</li> </ul>	53,54				
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		Hegarty Clip	Red	Amber	Green	
9	<ul style="list-style-type: none"> <li>• <b>Unit 11 : Measure</b> <ul style="list-style-type: none"> <li>○ Standard units of measure for length, mass &amp; capacity</li> <li>○ Make sensible estimates for lengths, capacity &amp; weight</li> <li>○ Time</li> <li>○ Reading of an analogue clock.</li> <li>○ Read &amp; interpret scales, including decimal ones</li> <li>○ Change metric units for length, mass, capacity, area &amp; volume</li> <li>○ Interchange between metric &amp; imperial</li> </ul> </li> </ul>		691,			
			709-711			
			691-704			
			705,706			
	<ul style="list-style-type: none"> <li>• <b>Unit : 12 Interpret &amp; Use Mathematical Information.</b> <ul style="list-style-type: none"> <li>○ Deal with dates, calendar etc</li> <li>○ Timetables inc. two way tables</li> <li>○ TV schedules</li> <li>○ Distance charts</li> <li>○ Booking holidays</li> </ul> </li> </ul>					
			422			
	<ul style="list-style-type: none"> <li>• <b>Unit 13: Simplifying in Algebra</b> <ul style="list-style-type: none"> <li>○ Use letters to represent words/numbers</li> <li>○ Add/subtract in algebra – collecting like terms</li> <li>○ Multiply in algebra</li> <li>○ Remove single brackets</li> <li>○ Remove pairs of single brackets and collect like terms</li> <li>○ Write algebraic expressions for worded problems</li> <li>○ Form, simplify expressions involving sums, differences, products &amp; powers</li> </ul> </li> </ul>		151, 152			
			156,157			
			158,173			
			160			
			161			
			153			

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9	<ul style="list-style-type: none"> <li>• <b>Unit 14: Substitution in Algebra</b> <ul style="list-style-type: none"> <li>○ Function machines</li> <li>○ Inputs to and outputs from a single number machines</li> </ul> </li> </ul>				
	<ul style="list-style-type: none"> <li>○ Substitution of positive &amp; negative whole numbers, fractions &amp; decimals into simple formulae expressed in words or symbols</li> </ul>	780,781,783,784,786			
	<ul style="list-style-type: none"> <li>• <b>Unit 15: 2-D shapes.</b> <ul style="list-style-type: none"> <li>○ Types of triangles &amp; their properties</li> <li>○ Types of quadrilaterals &amp; their properties</li> <li>○ Name &amp; recognise polygons &amp; regular polygons</li> <li>○ Recognising &amp; drawing 2-D shapes</li> <li>○ Name &amp; describe parts of a circle</li> <li>○ <b>Congruent &amp; similar shapes</b></li> </ul> </li> </ul>				
	<ul style="list-style-type: none"> <li>○ Types of triangles &amp; their properties</li> </ul>	823			
	<ul style="list-style-type: none"> <li>○ Types of quadrilaterals &amp; their properties</li> </ul>	824-826			
	<ul style="list-style-type: none"> <li>○ Name &amp; recognise polygons &amp; regular polygons</li> </ul>	821, 822,			
	<ul style="list-style-type: none"> <li>○ Recognising &amp; drawing 2-D shapes</li> </ul>				
	<ul style="list-style-type: none"> <li>○ Name &amp; describe parts of a circle</li> </ul>	592			
	<ul style="list-style-type: none"> <li>○ <b>Congruent &amp; similar shapes</b></li> </ul>	680, 608			
	<ul style="list-style-type: none"> <li>• <b>Unit 16 : Coordinates.</b> <ul style="list-style-type: none"> <li>○ Coordinates in all 4 quadrants</li> <li>○ Read positive &amp; negative coordinates</li> <li>○ Set up X &amp; Y axes</li> <li>○ Plot positive &amp; negative coordinates</li> <li>○ Maps &amp; grids</li> <li>○ <b>Find the coordinates of points identified by geometrical information</b></li> <li>○ <b>Location determined by distance from a given point and angle made with a given line</b></li> </ul> </li> </ul>				
	<ul style="list-style-type: none"> <li>○ Coordinates in all 4 quadrants</li> </ul>	199			
	<ul style="list-style-type: none"> <li>○ Read positive &amp; negative coordinates</li> </ul>	199			
	<ul style="list-style-type: none"> <li>○ Set up X &amp; Y axes</li> </ul>	199			
	<ul style="list-style-type: none"> <li>○ Plot positive &amp; negative coordinates</li> </ul>	199			
	<ul style="list-style-type: none"> <li>○ Maps &amp; grids</li> </ul>				
<ul style="list-style-type: none"> <li>○ <b>Find the coordinates of points identified by geometrical information</b></li> </ul>					
<ul style="list-style-type: none"> <li>○ <b>Location determined by distance from a given point and angle made with a given line</b></li> </ul>					
<ul style="list-style-type: none"> <li>• <b>Unit 17: Constructions.</b> <ul style="list-style-type: none"> <li>○ Draw and measure lines</li> <li>○ Parallel &amp; perpendicular lines</li> <li>○ Bisect a given line</li> <li>○ Bisect a given angle</li> <li>○ Construct triangles &amp; 2-D shapes accurately, including circles</li> </ul> </li> </ul>					
<ul style="list-style-type: none"> <li>○ Draw and measure lines</li> </ul>					
<ul style="list-style-type: none"> <li>○ Parallel &amp; perpendicular lines</li> </ul>					
<ul style="list-style-type: none"> <li>○ Bisect a given line</li> </ul>	660				
<ul style="list-style-type: none"> <li>○ Bisect a given angle</li> </ul>	661				
<ul style="list-style-type: none"> <li>○ Construct triangles &amp; 2-D shapes accurately, including circles</li> </ul>	683, 666, 659				

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9	<ul style="list-style-type: none"> <li> <b>Unit 18: 3-D shapes.</b> <ul style="list-style-type: none"> <li>Horizontal &amp; vertical surfaces</li> <li>Faces, edges &amp; vertices</li> <li>Name, recognise &amp; draw 3-D shapes</li> <li>Prisms &amp; pyramids</li> <li>Interpret &amp; draw nets</li> <li>Use and draw 2D representations of 3D shapes</li> <li>Draw on isometric paper</li> </ul> </li> </ul>	832			
		832			
		832, 829, 830			
		833-836			
		837-844			
	<ul style="list-style-type: none"> <li> <b>Unit 19: Money Basics</b> <ul style="list-style-type: none"> <li>Identify and make different amounts of money, using a combination of coins</li> <li>Grocery bills</li> <li>Calculating change from £1</li> <li>Calculating change from £10.</li> <li>Rounding prices to the nearest £, to estimate the total cost.</li> <li>Solving money problems; including multiplying pounds and/or pence by a whole number; dividing pounds and/or pence by a whole number.</li> </ul> </li> </ul>	743, 744			
		746			
		747, 748			
		747, 748			
		745, 746, 749, 750, 751			
	<ul style="list-style-type: none"> <li> <b>Unit 20: Sequences &amp; nth terms.</b> <ul style="list-style-type: none"> <li>Recognise &amp; describe patterns in number &amp; number sequences</li> <li>Find the next number(s) in a sequence</li> <li>Describe in words the rule for the next term of a sequence</li> <li>Spatial patterns &amp; sequences</li> <li>Find values in a sequence when given nth term</li> </ul> </li> </ul>	196			
		197			
		197			
		196			

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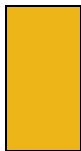
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	Hegarty Clip	Red	Amber	Green	
10	<ul style="list-style-type: none"> <li> <b>Unit 21: Data: collecting, recording &amp; representing.</b> <ul style="list-style-type: none"> <li>Sort, classify, tabulate qualitative (categorical), discrete or continuous quantitative data</li> <li>Tallying &amp; tally tables</li> <li>Construct &amp; interpret pictograms &amp; bar charts for qualitative data</li> <li>Construct &amp; interpret vertical line graphs for discrete data</li> <li>Construct line graphs for values of a variable at different points in time</li> <li>Temperature charts</li> <li>Draw pie charts by calculating angle size</li> <li>Calculation of angle from percentages on chart</li> <li>Extract information from pie charts</li> <li>Find frequencies from given angles on pie charts</li> <li>Group discrete or continuous data into class intervals of equal widths Simple cases of constructing and interpreting grouped frequency diagrams</li> </ul> </li> </ul>				
		392, 393			
		401			
		426			
		425			
		425			
		427			
		428			
		429			
		429			
		402, 403			
	<ul style="list-style-type: none"> <li> <b>Unit 22: Basic Probability</b> <ul style="list-style-type: none"> <li>Use words to describe likelihood</li> <li>Understand the notion of chance</li> <li>Outcomes of a single event</li> <li>Probability scale in words</li> <li>Recognise that impossible = 0 &amp; certain = 1 and that the probability of an event will lie on a scale between 0 &amp; 1</li> </ul> </li> </ul>				
		349			
		350			
		349			
	<ul style="list-style-type: none"> <li> <b>Unit 23: Perimeter, area, volume &amp; density.</b> <ul style="list-style-type: none"> <li>Find perimeters of shapes</li> <li>Find areas of shapes</li> <li>Parts of a circle</li> <li>Find the circumference &amp; area of circles</li> </ul> </li> </ul>				
		548-552			
		553-559			
		592			
	534-536, 539-541				

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- Problems involving the above to include inverse problems & semicircles etc.
- Surface area of cubes, cuboids
- Volume of cubes, cuboids

584			
567-569			

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		Hegarty Clip	Red	Amber	Green
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10	<ul style="list-style-type: none"> <li>• <b>Unit 24: Averages &amp; dispersion.</b> <ul style="list-style-type: none"> <li>○ Mean, median &amp; mode of a set of numbers</li> <li>○ Find the total when given the mean of a set of numbers</li> <li>○ Mean, median &amp; mode for a discrete (ungrouped) frequency distribution</li> <li>○ Modal for qualitative data</li> <li>○ Calculate or estimate the range applied to discrete data</li> <li>○ Compare 2 distributions using one measure i.e. mean or median</li> <li>○ Modal class for grouped data</li> </ul> </li> </ul>				
		404,405,406,409, 410			
		407			
		414-417			
		413, 419			
	<ul style="list-style-type: none"> <li>• <b>Unit 25: Scale drawings &amp; Bearings.</b> <ul style="list-style-type: none"> <li>○ Location determined by distance from a given point &amp; angles made with a given line</li> <li>○ Use of scales in the form 1cm=3m and 1:300</li> <li>○ Compass directions</li> <li>○ Understand &amp; use (drawing &amp; measuring) 3-figure bearings</li> <li>○ Use &amp; interpret maps</li> <li>○ Interpret &amp; construct scale drawings</li> <li>○ Problems involving bearings &amp; scale diagrams</li> </ul> </li> </ul>				
		864, 865			
		865			
		492-495			
		869			
	<ul style="list-style-type: none"> <li>• <b>Unit 26: Money.</b> <ul style="list-style-type: none"> <li>○ Household finance</li> <li>○ Gas &amp; electricity bills</li> <li>○ Exchange rates &amp; commission</li> <li>○ Hire purchase</li> <li>○ Best buys &amp; discount</li> <li>○ Tax &amp; VAT</li> <li>○ Profit &amp; loss</li> <li>○ Wages &amp; salaries</li> <li>○ Loan repayments</li> <li>○ Mortgages</li> <li>○ Budgeting</li> <li>○ Saving &amp; borrowing</li> </ul> </li> </ul>				
		707.708			
		763,764			
		757			
	755				
	757				

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10	<ul style="list-style-type: none"> <li>Unit 27: Angles in parallel lines.                             <ul style="list-style-type: none"> <li>Recap basic angle properties                                     <ul style="list-style-type: none"> <li>Angles formed in parallel lines   <ul style="list-style-type: none"> <li>corresponding angles (F )alternate angles (Z )interior angles (C or U )</li> </ul> </li> </ul> </li> <li>Problems involving all angle properties</li> </ul> </li> </ul>				
		481-483			
		488,489			
	<ul style="list-style-type: none"> <li>Unit 28: Angles in polygons.                             <ul style="list-style-type: none"> <li>Interior angles in polygons</li> <li>Exterior angles in polygons</li> <li>Tessellate shapes</li> </ul> </li> </ul>				
		560-562			
		563, 564			
	<ul style="list-style-type: none"> <li>Unit 29: Construct &amp; interpret graphs in everyday life                             <ul style="list-style-type: none"> <li>Construct, use &amp; interpret conversion graphs</li> <li>Construct, use &amp; interpret graphs that describe real-life situations</li> <li>Construct, use &amp; interpret travel graphs</li> <li>Find distance &amp; time from the travel graph</li> <li>Calculate speed = distance ÷ time using the travel graph</li> <li>Interpret graphical representation used in the media</li> </ul> </li> </ul>				
		712, 713			
		899			
		874, 875			
		874, 875			
		874, 875			
	<ul style="list-style-type: none"> <li>Unit 30: Solving Equations.                             <ul style="list-style-type: none"> <li>Recap algebra already covered</li> <li>Form equations</li> <li>Solve equations which require 1 step</li> <li>Solve equations which require 2 steps</li> <li>Solve equations with x-terms on both sides</li> <li>Solve equations with brackets</li> <li>Solve simple fractional equations</li> <li>Set up &amp; solve linear equations with brackets</li> </ul> </li> </ul>				
176, 177					
178					
179					
184, 185					
188					
<ul style="list-style-type: none"> <li>Unit 31: Scatter diagrams.                             <ul style="list-style-type: none"> <li>Set up axes for scatter graphs, plot points</li> <li>Types of correlation</li> <li>Interpret the scatter diagram</li> <li>Draw the line of best fit by eye</li> <li>Understand &amp; interpret what the line of best fit represents</li> </ul> </li> </ul>					
	199				
	453,454				
	453,454				
	453,454				

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	○ Obtaining information from scatter graphs	453,454			
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11	<ul style="list-style-type: none"> <li>● <b>Unit 32: Probability.</b> <ul style="list-style-type: none"> <li>○ Definition of probability</li> <li>○ Understand &amp; use the vocabulary of probability, including notions of uncertainty &amp; risk</li> <li>○ Understand &amp; use the probability scale from 0 to 1</li> <li>○ Calculate theoretical probabilities of events based on equally likely outcomes</li> <li>○ Probability of an event not happening</li> <li>○ List all possible outcomes of 1 &amp; 2 events</li> <li>○ Possibility space diagrams &amp; calculate probabilities of 2 events</li> <li>○ Expected number of outcomes</li> <li>○ Basic use of AND/OR rules</li> </ul> </li> </ul>				
		349			
		349			
		350-352			
		353			
		358, 670			
		358, 359			
		355			
	<ul style="list-style-type: none"> <li>● <b>Unit 33: Transformations.</b> <ul style="list-style-type: none"> <li>○ Lines &amp; planes of symmetry &amp; reflection</li> <li>○ Reflection of 2D shapes in <math>x - axis, y - axis, y = +/- x, y = a, x = a</math></li> <li>○ Rotational symmetry &amp; order</li> <li>○ Rotate about a given point clockwise/anticlockwise through a given angle</li> <li>○ Translation – using instructions &amp; column vectors</li> <li>○ Enlarge a shape using a given scale factor</li> <li>○ Enlarge a shape from a given centre of enlargement. Positive scale factors only, to include fractional scale factors</li> </ul> </li> </ul>	827, 828			
		639, 640, 641			
		648, 649			
		637			
		642			
		643			
	<ul style="list-style-type: none"> <li>● <b>Unit 34: Questionnaires.</b> <ul style="list-style-type: none"> <li>○ Design &amp; criticise questions on questionnaires to include 'fairness' &amp; 'bias'</li> <li>○ Specify &amp; test hypotheses, taking into account the limitations of the data available</li> </ul> </li> </ul>				
		399, 400, 394			

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11	<ul style="list-style-type: none"> <li> <b>Unit 35: Algebraic graphs.</b> <ul style="list-style-type: none"> <li>Revision of plotting coordinates &amp; setting up X &amp; Y axes</li> <li>Graphs of <math>y=a</math> &amp; <math>x=a</math></li> <li>Tables of values &amp; drawing linear graphs of type <math>y=mx + c</math> (or <math>y=ax + b</math>)</li> <li>Steepness of lines &amp; lines that are parallel</li> </ul> </li> </ul>				
		199			
		204			
		205, 206			
		214			
	<ul style="list-style-type: none"> <li> <b>Unit 36: Relative Frequency.</b> <ul style="list-style-type: none"> <li>Calculate estimated probability based on experimental evidence</li> <li>Use of graphical representation of relative frequency against number of trials.</li> <li>Understand long term stability of relative frequency is expected.</li> <li>Compare estimated probability to theoretical probabilities.</li> </ul> </li> </ul>				
		357, 356			
		357			
		356, 357			
		357			
	<ul style="list-style-type: none"> <li> <b>Unit 37: Venn Diagrams.</b> <ul style="list-style-type: none"> <li>Understand and use Venn diagrams to solve problems</li> <li>Understand and interpret basic set notation</li> </ul> </li> </ul>				
		383			
	<ul style="list-style-type: none"> <li> <b>Unit 38: Compound measures</b> <ul style="list-style-type: none"> <li>Use of speed = distance <math>\div</math> time</li> <li>Use of miles per gallon</li> </ul> </li> </ul>				
716-724					
	738				